

2025-2026

Plantersville Elementary Digital Immersion School

School Summary Report



Vision Statement

Plantersville Elementary Digital Immersion School is a student-centered learning community where all scholars are given the opportunity to unlock their potential, facilitated by students, parents and faculty.

School Improvement Council

Members

Darryl Stanley, Ed.S.
Principal

Denise Daniels
Teacher

Kayla Funnye,
Parent

Weslynn Adderson
Parent

Tomica Singleton,
Parent

Melonie Green,
Chair

Teresa Peoples,
Vice Chair

Sheniqua Windley,
PTO President

Randy Ford,
Community Member

Rev. Barbara Grier,
Community Member

Joseph Enoch,
Community Member

Marvin Neal
Community Member

Dear Parents,

2025-2026

In a collaborative effort with the School Improvement Council, which is comprised of parents, community partners, teachers, students and Plantersville Elementary Digital Immersion School staff members, the School Summary Report has been prepared for your viewing. Our goal is to provide the stakeholders of Plantersville Elementary Digital Immersion School with sufficient information about our progress during the school year. Within this report you will see performance goals that we hope to accomplish, the most recent assessment scores, and the strategic plan for increasing student achievement. Please take a moment to read this report carefully. As you enjoy its contents, if you have any questions or concerns, please feel free to contact me at any time at (843) 546-8453.

Sincerely,

Mr. Darryl Stanley

Celebrate With Us!



- HONOR ROLL STUDENTS ARE RECOGNIZED AND AWARDED QUARTERLY.
- STUDENTS ARE RECOGNIZED FOR IREADY CHALLENGES IN MATH AND READING IN THE WINTER AND SPRING.
- STUDENTS WITH HIGHEST GAINS IN READING AND MATH ON EACH IREADY DIAGNOSTIC ASSESSMENT ARE RECOGNIZED AND AWARDED 3 TIMES A YEAR.
- NARIAH GREEN, 3RD GRADER WON OUR SCHOOL CHRISTMAS CARD CONTEST.
- PEDIS students participated in Georgetown County School District's Annual Technology Fair, and what an incredible event it was! Held on Wednesday, March 25, 2026, the fair was a huge success—bringing together students and teachers from across #TeamGCSD for a day full of innovation, creativity, and hands-on learning! Our students proudly showcased amazing projects featuring coding, robotics, digital design, and real-world problem-solving—proving just how bright their futures are! We are so proud of all of our students who participated and represented PEDIS so well! Congratulations to the following students who placed:

Animation/3D Modeling
K-2 Grade

Interactive Community Map

Noah Flowers & Riley Grimmage
Teacher: Ms. Powell

3rd-5th Grade

Today in History News Intervention

Jayce Busby & Carter Singleton
Teacher: Ms. Emery

Coding

K-2nd Grade

Tinkering with Communities

Camaj Jenkins & Vivian Wright
Teacher: Ms. Brandon

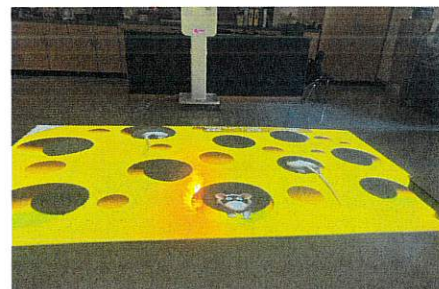
Video Production

K-2nd Grade

Talking Bees and Flowers

Kailyn Holmes & Jasia Burns
Teacher: Mrs. Forehand

- WE CURRENTLY HAVE ONE STAFF MEMBER WHO IS NATIONAL BOARD CERTIFIED.
- HTC REEL KIDS NOMINEE FOR PEDIS IS WHITLEY WRIGHT.
- TEACHER OF THE YEAR: MRS. MELISSA CHASTAIN
- SUPPORT STAFF OF THE YEAR: MS. DONNA BRITTON
- VOLUNTEER OF THE YEAR: MRS. EVELYN DRAYTON
- PEDIS MAGNET SCHOOL LEAD TEACHER: MRS. SABRINA BILLINGS



EyeClick floor is an interactive system that turns a regular floor into a fun, touchless play and learning space. It uses a projector to display games or images and motion sensors to detect movement, allowing users to control what's on the floor by stepping, jumping, or moving. It's commonly used in schools and events to make activities more engaging and active.

The EyeClick floor can be used in both PE/gym and classroom learning to make activities fun and interactive. In PE, students stay active by running, jumping, and playing movement-based games that build coordination and fitness. In the classroom, it supports learning through interactive games in subjects like math, reading, and science.

Students at Plantersville Elementary Digital Immersion School enjoy the EyeClick floor by actively engaging in fun, movement-based learning. They love stepping, jumping, and interacting with the games, which makes lessons feel exciting and hands-on. The interactive floor encourages teamwork, keeps students energized, and helps them learn while having fun in a creative and engaging environment.

Our Performance Goals

THE PERCENTAGE OF STUDENTS IN GRADES 3 THROUGH 5 WHO SCORED MET OR EXCEED IN MATH (AS MEASURED BY SC READY MATH) WILL INCREASE BY 20% AS OF May 2026.

THE PERCENTAGE OF STUDENTS IN GRADES 3 THROUGH 5 WHO SCORED MET OR EXCEED IN ELA (AS MEASURED BY SC READY ELA) WILL INCREASE TO 29% AS OF MAY 2026.

IREADY READING:

TIER 3 FROM 39% TO 18%

TIER 2 FROM 44% TO 38%

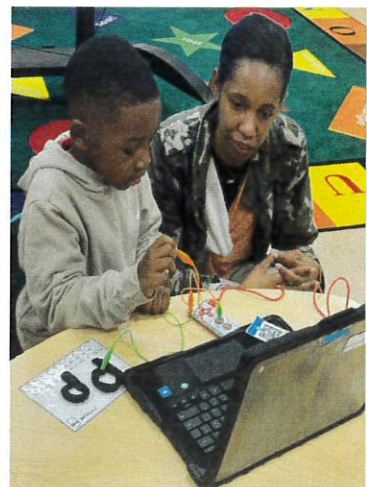
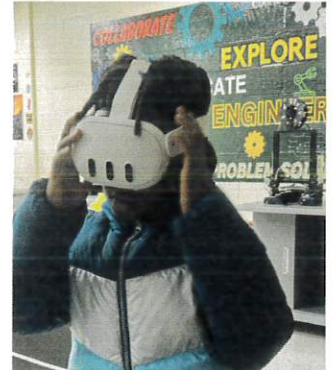
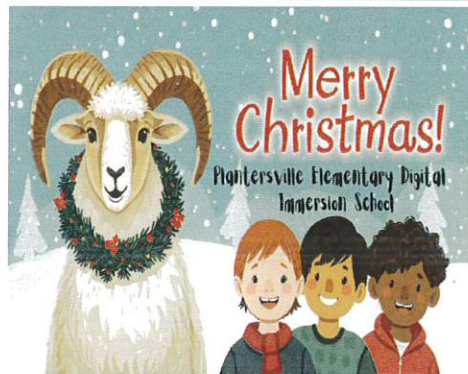
TIER 1 FROM 17% TO 44%

IREADY MATH:

TIER 3 FROM 44% TO 21%

TIER 2 FROM 52% TO 50%

TIER 1 FROM 5% TO 29%





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Darryl Stanley

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Strategies for Improvement:

1. PEDIS analyzed student achievement results from last years' SC READY test and identified areas where improvement was needed.
2. We used data from the IREADY testing data from the fall and spring in the areas of language arts and math, as well as benchmark test data for science and social studies to evaluate achievement results and make necessary curriculum changes.
3. We strengthened and continued our literacy program utilizing comprehension strategies and phonics instruction in all academic and exploratory classes to include small group instruction and remediation.
4. We designed professional staff development opportunities targeted around our student achievement data.
5. We used IREADY data to structure exploratory classes that focused on academic instruction and assistance.
6. This year all three academic teachers of all students were involved in student conferencing where the student's SC READY history was used to set specific academic goals for each core subject.
7. In addition to analyzing test data, we focused on direct instruction, provided regular progress reports and maintained communication with parents regarding attendance.
8. We have reinforced our emphasis on professional learning teams by hosting subject area and grade level meetings. Subject PLT meetings are held weekly with our curriculum coach to discuss strategies, pacing, IREADY test data and lesson plans.
9. By implementing our magnet program, PEDIS has enhance it's academic programs, support services, and overall learning environment to better serve our students and community.
10. We secured digital programs to reinforce academic areas of concern in core subjects.

PLANTERSVILLE IS A DIGITAL IMMERSION SCHOOL FOCUSING ON ROBOTICS, CODING, ENGINEERING, DIGITAL LITERACY, PROBLEM SOLVING AND COMPUTER SCIENCE.

COMPUTER SCIENCE CURRICULUM CENTERS AROUND 4 MAIN PLATFORMS: TYNKER/SCRATCH, LEGO ROBOTICS, MAKEY MAKEY AND MINECRAFT.

EVERY LESSON INTEGRATES A CORE CONTENT STANDARD: MATH, SCIENCE, SOCIAL STUDIES AND ELA.